# Haoran Lu

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## **EDUCATION BACKGROUND**

• Peking University, Beijing, China Bachelor of Science, Computer Science and Technology

- Advisor: Prof. Hao Dong
- Lab: Hyperplane Lab, Center on Frontiers of Computing Studies
- GPA:3.685/4.0
- Top 25% in the grade
- Peking University, Beijing, China Bachelor of Economic

Sept 2021 - Present (expected July 2025)

Sept 2022 - Present (expected July 2025)

## PUBLICATIONS (\* denotes equal contribution;)

- GarmentLab: A Unified Simulation and Benchmark for Garment Manipulation Haoran Lu\*, Ruihai Wu\*, Yitong Li\*, Zijie Zhang, Ziyu Zhu, Longzan Long, Chuanruo Ning, Yan Shen, Hao Dong NeurIPS 2024
- UniGarmentManip:Learning Dense Visual Correspondence for Category-level Garment Manipulation Ruihai Wu\*, Haoran Lu\*, Yiyan Wang, Yubo Wang, Hao Dong CVPR 2024
- Broadcasting Support Relations from Local Dynamics for Object Retrieval in Clutters Yitong Li\*, Ruihai Wu\*, Haoran Lu, Chuanruo Ning, Yan Shen, Guanqi Zhan, Hao Dong RSS 2024(Oral)
- Where2Explore: Few-shot Affordance Learning for Unseen Novel Categories of Articulated Objects Chuanruo Ning\*, Ruihai Wu\*, Haoran Lu, Kaichun Mo, Hao Dong NeurIPS 2023
- UniGarment: A Unified Simulation and Benchmark for Garment Manipulation(Extended Abstract) Haoran Lu\*, Yitong Li\*, Ruihai Wu\*, Chuanruo Ning, Yan Shen, Hao Dong ICRA 2024 Representing and Manipulating Deformable Objects Workshop(Oral)
- Neural Dynamics Augmented Diffusion Policy Ruihai Wu\*, Mingtong Zhang\*, Haozhe Chen\*, Haoran Lu, Yitong Li, Yunzhu Li ICRA 2025 under review
- ImageManip: Image-based Robotic Manipulation with Affordance-guided Next View Selection Xiaoqi Li, Yanzi Wang, Yan Zhao, Yaroslav Ponomarenko, Qianxu Wang, Haoran Lu, Boshi An, Jiaming Liu, Hao Dong

ICRA 2025 under review

 BiAssemble:Learning Collaborative Affordance for Bimanual Geometric Assembly Yan Shen, Ruihai Wu, yubin Ke, Xinyuan Song, Zeyi Li, Xiaoqi Li, Hongwei Fan, Haoran Lu, Hao Dong ICLR 2025 under review

## **Selected Publication**

- GarmentLab: A Unified Simulation and Benchmark for Garment Manipulation
- We propose GarmentLab Environment, a realistic and rich environment for garment manipulation, featuring diverse simulation methods, assets, object physics and multi-material interactions
- We propose GarmentLab Benchmark, benchmarking a large variety of garment manipulation tasks, and providing the first real-world garment manipulation benchmark that can be reproduced internationally
- > We integrate different sim2real methods and **teleoperation** into GarmentLab, providing solutions to narrowing the sim2real and further facilitating the real-world applications.

### • UniGarmentManip:Learning Dense Visual Correspondence for Category-level Garment Manipulation

- ➤ We propose the first cross-object garment manipulation universal operation strategy.
- > We propose to learn category-level dense visual correspondence to reflect the topological and functional correspondence across garments in different styles or deformations,
- > We propose an unified representation that facilitates manipulating diverse unseen garments in multiple tasks with one or few-shot demonstrations.

#### Service

- NeurIPS 2024 reviewer
- ➢ ICLR 2025 reviewer
- AISTATS 2025 reviewer

#### **Past Research Experience**

<ul> <li>Advisor: Prof. Alan L. Yuille and Ph.D candidate Jieneng Chen</li> <li>Johns Hopkins University</li> <li>Project: VisualGraph: Towards more controllable and interpretable visual representation Using LLM</li> <li>Using MLLM to generate hierarchy graph representation of Image</li> <li>Exploring VLM and LLM capability on Image information Retrieval and Understanding</li> <li>Fine-tune VLM and LLM using RL to enhance model's understanding of object structure</li> <li>Summer Intern of RoboPIL research lab</li> <li>Advisor: Yunzhu Li</li> <li>Columbia University</li> <li>Project: DynRotate: Tactile-Visual Fusion for Dynamic Object Reorientation via Collision</li> <li>Vising a Dynamic Model to Predict Object Behavior After Collision with Tactile Feedback</li> <li>To establish a visual-tactile simulation system and a teleoperation system for the purpose of collecting data.</li> <li>Using Motion Planning to Plan Robot Actions for Object Reorientation</li> <li>National Basic Science Talent Cultivation Plan</li> <li>Top 10% in EECS Department</li> <li>Advisor: Prof. Hao Dong</li> <li>Lab: Hyperplane Lab, Center on Frontiers of Computing Studies</li> <li>Research Assistant (RA) in - The School of Artificial Intelligence of PKU</li> <li>Advisor: Prof. BaoQuan Chen</li> </ul>	• Su	mmer Intern of CCVL (Computational Cognition, Vision, and Learning) research group	2024.7 - present
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	-	Advisor: Prof. BaoQuan Chen	
- Project on simulation of fluid and garment	-	Project on simulation of fluid and garment	

#### SKILLS

- Language: Chinese (native) English (TOEFL 105)
- Deep Learning Frameworks: PyTorch (Proficient), TensorFlow (Proficient)
- Simulator: Proficient in simulator establishing and using including IsaacSim, IsaacGym, Sapien, Mujoco
- RealWorld Robot: Proficient in Operating Real-World Robotic Arms Including Franka, UR, Shadow Hand, and Xarm

### HONORS AND AWARDS

- Community Service Award, Peking University
- Research Excellence Award, *Peking University*
- Academic Excellence Award, Peking University
- Peking University Scholarship Third Prize, Peking University
- UGVR candidate, Stanford University